

Parallel Adaptive Low Mach Number Simulation of Turbulent Combustion

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Lean Premixed Turbulent Combustion









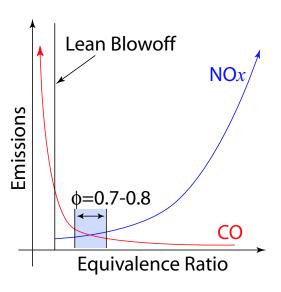
4-jet Low-swirl burner (LSB)



Slot burner

Study these types of flame computationally

- Potential for efficient, low-emission power systems
- Design issues because of flame instabilities
- Limitations of theory and experiment



Basic Physics of Combustion



Focus on gas phase combusion

Fluid mechanics

- Conservation of mass
- Conservation of momentum
- Conservation of energy

Thermodynamics

 Pressure, density, temperature relationships for multicomponent mixtures

Chemistry

Reaction kinetics

Species transport

 Diffusive transport of different chemical species within the flame

Radiation

Energy emission by hot gases

Low-swirl burner



- Operates in lean premixed combustion mode
- Ultra-low NOx
- Interest in alternative fuels

Relevant Scales



Spatial Scales

■ Domain: ≈ 10 cm

• Flame thickness: $\delta_T \approx 1 \text{ mm}$

• Integral scale: $\ell_t \approx 2-6$ mm

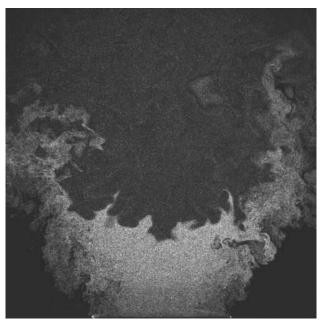
Temporal Scales

• Flame speed $O(10^2)$ cm/s

• Mean Flow: $O(10^3)$ cm/s

• Acoustic Speed: $O(10^5)$ cm / s

Fast chemical time scales but energy release coupling chemistry to fluid is on slower time scales



Mie Scattering Image

Simulation issues

- Wide range of length and time scale
- Multi-physics

Overview



Objective: Simulate turbulent premixed flames with:

- 1. No explicit model for turbulence, or turbulence/chemistry interactions
- 2. Detailed chemistry based on fundamental reactions, detailed diffusion
- 3. "Sufficient" range of scales to represent realistic flames

Traditional simulation approach essentially intractable

Exploit mathematical structure to compute more efficiently

Components of a computational model

- Mathematical model: describe the science in a way that is amenable to representation in a computer simulation
- Approximation / discretization: approximate the mathematical model with a finite number of degrees of freedom
- Solvers and software: develop algorithms for solving the discrete approximation efficiently on high-end architecture

Mathematical formulation



Exploit natural separation of scales between fluid motion and acoustic wave propagation

Low Mach number model, $M=U/c\ll 1$ (Rehm & Baum 1978, Majda & Sethian 1985)

Start with the compressible Navier-Stokes equations for multicomponent reacting flow, and expand in the Mach number, M=U/c.

Asymptotic analysis shows that:

$$p(\vec{x},t) = p_0(t) + \pi(\vec{x},t)$$
 where $\pi/p_0 \sim \mathcal{O}(M^2)$

- \blacksquare p_0 does not affect local dynamics, π does not affect thermodynamics
- For open containers p_0 is constant
- Pressure field is instanteously equilibrated removed acoustic wave propagation

Low Mach number equations



$$\begin{aligned} & \textbf{Momentum} \quad \rho \frac{DU}{Dt} = -\nabla \pi + \nabla \cdot \left[\mu \left(\frac{\partial U_i}{\partial x_j} + \frac{\partial U_j}{\partial x_i} - \frac{2}{3} \delta_{ij} \nabla \cdot U \right) \right] \\ & \textbf{Species} \quad \frac{\partial (\rho Y_m)}{\partial t} + \nabla \cdot (\rho U Y_m) = \nabla \cdot (\rho D_m \nabla Y_m) + \dot{\omega}_m \\ & \textbf{Mass} \quad \frac{\partial \rho}{\partial t} + \nabla \cdot (\rho U) = 0 \\ & \textbf{Energy} \quad \frac{\partial \rho h}{\partial t} + \nabla \cdot \left(\rho h \vec{U} \right) = \nabla \cdot (\lambda \nabla T) + \sum_m \nabla \cdot (\rho h_m D_m \nabla Y_m) \end{aligned}$$

Equation of state $p_0 = \rho \mathcal{R} T \sum_m \frac{Y_m}{W_m}$

System contains four evolution equations for U, Y_m, ρ, h , with a constraint given by the EOS.

Low Mach number system can be advanced at fluid time scale instead of acoustic time scale but . . .

We need effective integration techniques for this more complex formulation

Constraint for reacting flows



Low Mach number system is a system of PDE's evolving subject to a constraint; differential algebraic equation (DAE) with index 3

Differentiate constraint to reduce index

Here, we differentiate the EOS along particle paths and use the evolution equations for ρ and T to define a constraint on the velocity:

$$\nabla \cdot U = \frac{1}{\rho} \frac{D\rho}{Dt} = -\frac{1}{T} \frac{DT}{Dt} - \frac{\mathcal{R}}{R} \sum_{m} \frac{1}{W_{m}} \frac{DY_{m}}{Dt}$$

$$= \frac{1}{\rho c_{p}T} \left(\nabla \cdot (\lambda \nabla T) + \sum_{m} \rho D_{m} \nabla Y_{m} \cdot \nabla h_{m} \right) + \frac{1}{\rho} \sum_{m} \frac{W}{W_{m}} \nabla (D_{m} \rho \nabla Y_{m}) + \frac{1}{\rho} \sum_{m} \left(\frac{W}{W_{m}} - \frac{h_{m}(T)}{c_{p}T} \right) \omega_{m}^{i}$$

$$\equiv S$$

Incompressible Navier Stokes Equations



For iso-thermal, single fluid systems this analysis leads to the incompressible Navier Stokes equations

$$U_t + U \cdot \nabla U + \nabla \pi = \mu \Delta U$$

$$\nabla \cdot U = 0$$

How do we develop efficient integration schemes for this type of constrained evolution system?

Vector field decomposition

$$V = U_d + \nabla \phi$$

where $\nabla \cdot U_d = 0$

and

$$\int U \cdot \nabla \phi dx = 0$$

We can define a projection P

$$\mathbf{P} = I - \nabla(\Delta^{-1})\nabla \cdot$$

such that $U_d = \mathbf{P}V$

Solve

$$-\Delta\phi = \nabla \cdot V$$

Projection method



Incompressible Navier Stokes equations

$$U_t + U \cdot \nabla U + \nabla \pi = \mu \Delta U$$

$$\nabla \cdot U = 0$$

Projection method

Advection step

$$\frac{U^* - U^n}{\Delta t} + U \cdot \nabla U = \frac{1}{2} \mu \Delta (U^* + U_n) - \nabla \pi^{n - \frac{1}{2}}$$

Projection step

$$U^{n+1} = \mathbf{P}U^*$$

Recasts system as initial value problem

$$U_t + \mathbf{P}(U \cdot \nabla U - \mu \Delta U) = 0$$

LMC approaches



How can this approach be generalized to low Mach number combustion?

- Finite amplitude density variations
- Compressiblility effects

Constant coefficient "projection"

- McMurtry, Riley, Metcalfe, AIAA J., 1986.
- Rutland & Fertziger, C&F, 1991.
- Zhang and Rutland, C&F, 1995.
- Cook and Riley, JCP, 1996.
- Najm, Trans. Phen. in Comb., 1996
- Najm & Wyckoff, C&F, 1997.
- Quian, Tryggvason & Law, JCP 1998.
- Najm, Knio & Wyckoff, JCP, 1998.

$$\frac{\partial U}{\partial t} + (U \cdot \nabla)U + \frac{1}{\rho}\nabla\pi = \frac{1}{\rho}\nabla \cdot \tau$$

$$\frac{\partial(\rho Y_m)}{\partial t} + \nabla \cdot (\rho U Y_m) = D_Y + R_Y$$

$$\frac{\partial(\rho h)}{\partial t} + \nabla \cdot (\rho U h) = D_h$$

$$\nabla \cdot U = S$$

Variable coefficient projection

- Bell & Marcus, JCP, 1992.
- Lai, Bell, Colella, 11th AIAA CFD, 1993.
- Pember et al., Comb. Inst. WSS, 1995.
- Pember et al., Trans. Phen. Comb., 1996.
- Tomboulides et al., J. Sci. Comp., 1997.
- Pember et al., CST, 1998.
- Schneider et al., JCP, 1999.
- Day & Bell, CTM, 2000.
- Nicoud, JCP, 2000.

Variable coefficient projection



Generalized vector field decomposition

$$V = U_d + \frac{1}{\rho} \nabla \phi$$

where $\nabla \cdot U_d = 0$ and $U_d \cdot n = 0$ on the boundary

Then U_d and $\frac{1}{\rho}\nabla\phi$ are orthogonal in a density weighted space.

$$\int \frac{1}{\rho} \nabla \phi \cdot U \ \rho \ dx = 0$$

Defines a projection $\mathbf{P}_{\rho} = I - \frac{1}{\rho} \nabla ((\nabla \cdot \frac{1}{\rho} \nabla)^{-1}) \nabla \cdot \text{ such that } \mathbf{P}_{\rho} V = U_d.$

 \mathbf{P}_{ρ} is idempotent and $||\mathbf{P}_{\rho}||=1$

Generalized vector field decomposition



Use variable- ρ projection to define a generalized vector field decomposition

$$V = U_d + \nabla \xi + \frac{1}{\rho} \nabla \phi$$

where

$$\nabla \cdot \nabla \xi = S$$

and

$$\nabla \cdot U_d = 0$$

We can then define

$$U = \mathbf{P}_{\rho}(V - \nabla \xi) + \nabla \xi$$

so that $\nabla \cdot U = S$ with $\mathbf{P}_{\rho}(\frac{1}{\rho}\nabla \phi) = 0$

- This construct allows us to define a projection algorithm for variable density flows with inhomogeneous constraints
- Requires solution of a variable coefficient elliptic PDE
- Allows us to write system as a pure initial value problem

Low Mach number algorithm



Numerical approach based on generalized vector field decomposition

Fractional step scheme

- Advance velocity and thermodynamic variables
 - Advection
 - Diffusion
 - Stiff reactions
- Project solution back onto constraint

Stiff kinetics relative to fluid dynamical time scales

$$\frac{\partial(\rho Y_m)}{\partial t} + \nabla \cdot (\rho U Y_m) = \nabla \cdot (\rho D_m \nabla Y_m) + \dot{\omega}_m$$

$$\frac{\partial(\rho h)}{\partial t} + \nabla \cdot (\rho U h) = \nabla \cdot (\lambda \nabla T) + \sum_{m} \nabla \cdot (\rho h_{m} D_{m} \nabla Y_{m})$$

Operator split approach

- Chemistry $\Rightarrow \Delta t/2$
- Advection Diffusion $\Rightarrow \Delta t$
- Chemistry $\Rightarrow \Delta t/2$

AMR



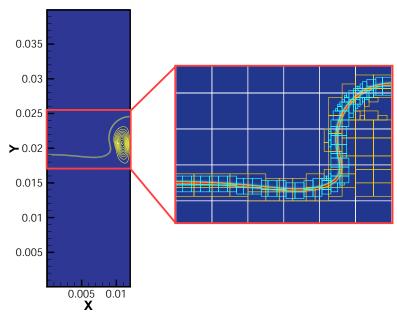
AMR – exploit varying resolution requirements in space and time

Block-structured hierarchical grids

Amortize irregular work

Each grid patch (2D or 3D)

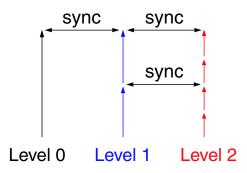
- Logically structured, rectangular
- Refined in space and time by evenly dividing coarse grid cells
- Dynamically created/destroyed



2D adaptive grid hierarchy

Subcycling:

- Advance level ℓ, then
 - Advance level $\ell + 1$ level ℓ supplies boundary data
 - Synchronize levels ℓ and $\ell+1$



AMR Synchronization



Coarse grid supplies Dirichlet data as boundary conditions for the fine grids.

Errors take the form of flux mismatches at the coarse/fine interface.

Physical BC Coarse-Fine

■ Fine-Fine

Design Principles:

- Define what is meant by the solution on the grid hierarchy.
- Identify the errors that result from solving the equations on each level of the hierarchy "independently".
- Solve correction equation(s) to "fix" the solution.
- Correction equations match the structure of the process they are correcting.

Preserves properties of single-grid algorithm

Software Issues



Complex multiphysics application

- Advective transport hyperbolic
- Diffusive transport nonlinear parabolic systems
- Projections variable coefficient elliptic equations
- Chemical kinetics stiff ODE's

Dynamic adaptive refinement

Computation requires high-performance parallel architectures

Need to manage software complexity

- Develop data abstractions to support AMR algorithms
- Support parallelization strategy: Distribute grid patches to processors
- Encapsulate data / parallelization in reusable software framework

Software Infrastructure



BoxLib foundation library:

- Domain specific class library: supports solution of PDE's on hierarchical structured adaptive grid
- Functionality for serial, distributed memory & shared memory parallel architectures
 - MPI communication
 - Programming interface through loop iteration constructs
 - Thread support for hierarchical parallelism

AMR framework library:

Flow control, memory management, grid generation, checkpoint/restart and plotfile generation

Key issues in parallel implementation

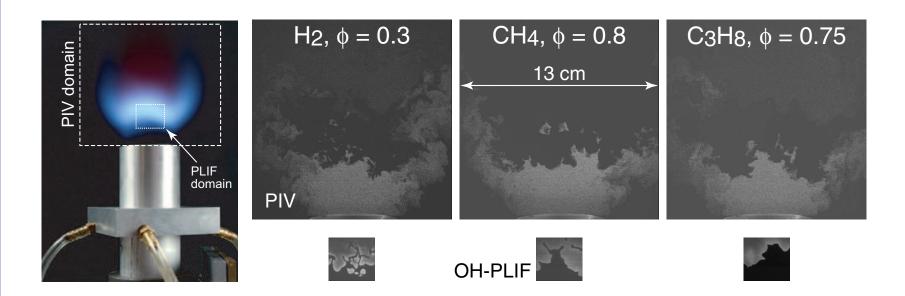
- Dynamic load balancing
- Optimizing communication patterns
- Efficient manipulation of metadata
- Fast linear solvers

Combustion



Combination of these computational elements make is possible to simulate realistic premixed turbulent flames

- Full-scale simulation of turbulent laboratory-scale flames
- Fuel effects in premixed combustion

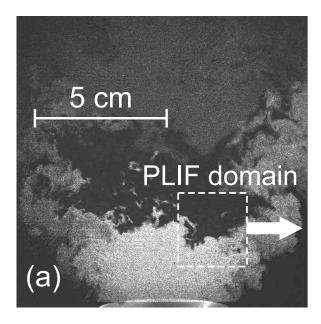


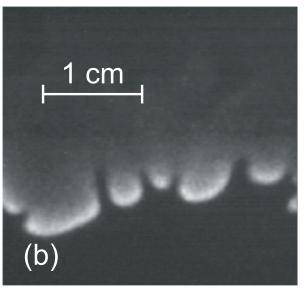
Experiments focus on effect of different fuels on flame behavior

- Identical fueling rate/turbulence
- Nearly the same stabilization → nearly the same turbulent burning speed

Hydrogen combustion







- OH PLIF shows gaps in the flame
- Flame is not a continuous surface
- Standard flame analysis techniques not applicable

Use simulation to study ultra-lean premixed hydrogen flames

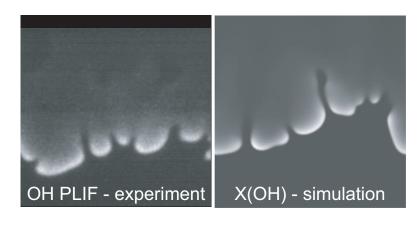
Focus on central core region

- Little swirl
- Weak net strain

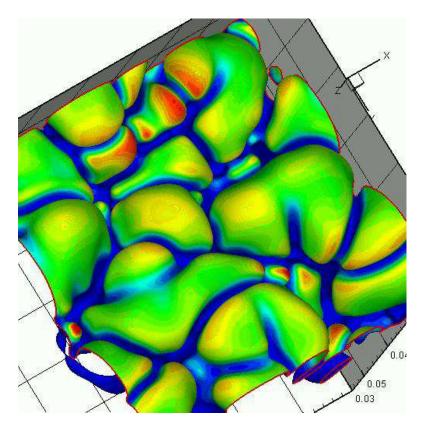
Hydrogen flame in 3D



3D control simulation of detailed hydrogen flame at laboratory scales (3 \times 3 \times 9 cm domain, $\Delta x_f = 58 \mu$ m)

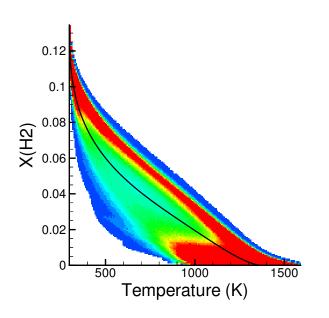


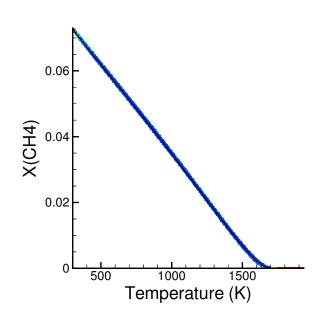
- Figure is "underside" (from fuel side of flame)
- Flame surface (isotherm) colored by local fuel consumption
- Cellular structures convex to fuel, robust extinction ridges



Chemistry in ultra-lean hydrogen flames





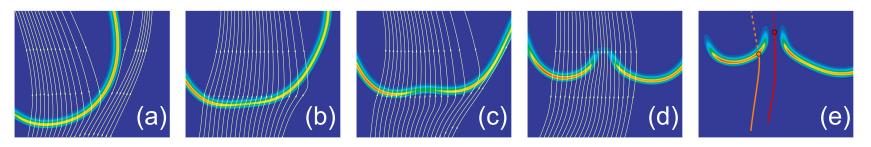


- Significant difference in burning characteristics
- Most burning occurs at conditions substantially different than laminar flame
- Burning occurs at richer conditions
- Fuel diffuses to burning region off of pathlines through extinction gaps

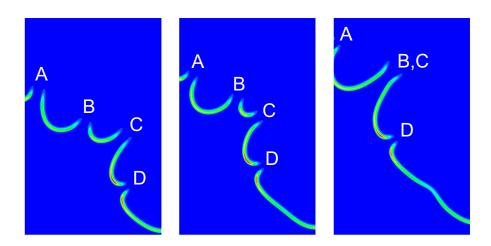
Localized hydrogen flame "extinction"



Analysis from 2D study



- Low-level localized strain event leads to onset of extinction.
- Lagrangian pathline analysis shows highly mobile fuel atoms diffuse "off-pathline", no fuel leakage.



Extinction pockets once formed are very robust

Summary



Goal: Develop methodology to simulate realistic flames

- Range of scales relevant to laboratory experiments
- Detailed chemistry and transport
- No explicit models for turbulence or turbulence / chemistry interaction

Consider all aspects of the problem

- Low Mach number formulation
- Projection-based integration methodology
- Adaptive mesh refinement
- Parallel software infrastructure

Combining all of these elements resulted in several orders of magnitude improvement in performance.

Fundamental shift in the role of computing in the study of turbulent combustion

Issues for the future



Combustion

- For gaseous systems, simulation has caught up to experiment and model fidelity
 - Simulation of realistic flames with realistic models is now possible
 - Opportunity and need for closer ties between traditionally disparate activities
- Modeling of realistic systems
 - Liquid fuels
 - Complex moving geometry
 - Particulates
- Direct impact on design

Computational science challenges

- Tension between models, algorithms and machines
- Managing software complexity
- Extracting knowledge from data

As we move toward petascale machines, we should look at all aspects of how we compute